THE MEMORY PROJECT

Felix Meritis Foundation Amsterdam | The Netherlands, 1998



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OPENLAB COMPANY

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Performance installation Felix Meritis Foundation, Amsterdam November 8-29, 1998

With support from the Praemium Erasmianum Foundation Amsterdam and the Hebbel Theater Berlin.

Concept Arnold Dreyblatt | Design + Technical Direction: Luca Ruzza | Software designer: Alexandr Krestovskij | Dramaturgy + Management: Toni Cots | Sound designer: Tom Korr | Data Entry and Analysis: Shinobu Nomura | Research phase: Frank Kunkel | 3D Models: Peter Langer

The Memory Project seeks to create an environment for reflection, contemplation and in-teraction with the subject of collective and individual memory within a specifically created installation and time structure.

'The Memory Project' links electronic media with history and art.

The visitor encounters a microcosm of information, presented in contrasting mediums and with interacting content within a precise ritualistic time frame without beginning or end. Fragments of historical and contemporary biographical data are framed within a discus- sion on the nature of archiving and collection: what do we search for in the past; how do we find it; what do we want to keep from it; and how are these fragments from the past related to us today.

The processes and multiple pathways of information storage, whether in the form of a library, archive, or museum; as well as in the digital form of a database network, are made transparent to the public.

By participating in and interacting within this information and retrieval storage network, the Visitor experiences a confrontation with the forms in which the keys to our identity and memory are stored outside ourselves by institutions and hired professionals.

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